

Hoosier Archives was originally a periodic listing of the Diplomacy archives of Walter Euharay, R. H. #3, Linton, Indiana 46552, telephone (317) 482-2824; Archives Director, Postal Diplomacy Congress, and V.P./Treas., International Diplomacy Association. It is now primarily a Diplomacy gazette devoted to articles on good play, demonstration games such as the Multiple Winners Invitational (1972CR) now in progress, rating systems, and game news. Information from the archives is vital for all this and is available to the public as well although the archives is virtually complete in at least xerox form, missing undamaged originals are solicited, either for purchase or a loan to permit xeroxing. (See the last archives listing in Hoosier Archives #53 for zines needed.) Many original spares are now available from the archives; more are solicited so as to make these available to others. A subscription to Hoosier Archives is 13/\$2.00 or 6/\$1.00; back issues are 15¢ apiece (20% discount for all available). Ask for #87 to get a list of all articles through #90. This is Albatross Press publication #102.

## MULTIPLE WINNERS INVITATIONAL (1972CR)

(Average Aces Trophy Game)

Fall 1902

## LIMERICKS MULTIPLY OVER INTO THE PRESS AS NAUS IS JUMPED ON ALL SIDES

How crystal clear is the strife...  
Turkey's received the knife. (hch?)  
The Huns attack,  
French bodies are stacked,  
And Russia gets a new leaf of life.

The Mystery Limerick Man...  
Replace him as soon as you can,  
His meaning is dense,  
His rhymes don't make sense,  
And his poetry doesn't even manage to  
bloody well mean!

AUSTRIA:	A Tyr-Boh, A Tri-H, A Bud-H, A Ser-E A Bul, A Bul-S Russian n Rum /a/, (Naus) F Gre-Aeg. Owns: Bud, Tri, Vie, Ser, <u>Wys</u> , <u>Nys</u> (4). Remove 1.
ENGLAND:	A Bel-Bur, A Edi-Hol, F Nth C A Edi-Hol, F Lon-S F Nth, F Nuy-S F Nth /a/ (McCallum) (Bar, <u>Nug</u> , <u>Ska</u> , 6). Owns: Edi, <u>Ulv</u> , <u>Ion</u> , <u>Wys</u> , <u>Nys</u> (3). Remove 2.
FRANCE:	A Pic-Bel, F Eng-S A Pic-Bel, A Par and A Mar-S English A Bel-Bur, F Kid-Gas. Owns: Bre, Mar, Par, Per, Spa, Bel (6). Build 1.
GERMANY:	F Den-Nth, A Hol-H, F Hel-S A Hol, A Ruh-Mun, A Eur-Mun /d/. Owns: Ber, Kie, Mun, Den, Hol (5). Build 1. (Oops, 7r/7c, d) possible.)
ITALY:	A Ven-Syr, A Apu-Ven, F Ion-Gre, F Tyr-Ion. Owns: Nap, Rom, Ven, <u>Tur</u> , Gre (5). Build 1.
(Beyerlein)	
RUSSIA:	A StP-Nuy, F Swe-S A StP-Nuy, A Ukr-Gal, A Rum-Ser, F Sev-Rum. Owns: Mos, StP, Ser, War, Swe, <u>Nys</u> , <u>Rum</u> (7). Build 2.
(ver Ploeg)	
TURKEY:	A Arm-Bul, F Bla-C A Arm-Bul, F Con-S A Arm-Bul. Owns: Ank, Con, Smy, Bul (4). Build 1.
(Iakofka)	

Winter 1902 Orders are due not later than noon (9:00 A.M. for phone calls) on Saturday, 21 October 1972. Remember that this is only one week away. Adjustments should be sent by return mail.

ANNOUNCEMENTS: We regret to inform you that Edi Birsan's father has passed away and so things will understandably be hectic for Edi for awhile. Edi says Arena will still come out on time but urges players to hold down on the press and bear with him on correspondence for awhile. Edi's new address is: # Pat Verteramo, RD 5, Box 6, Bridge Street, Hopewell Jct., New York 12533.

On a happier note, Conrad von Metzke (Grendel Press, PO Box 8342, San Diego, Cal 92102) has graciously agreed to accept temporary custody of the Boardman Numbers from Rod Walker with Rod's approval. All publishers & players without a number are urged to write Conrad; all publishers are urged to trade with him so the numbers may be kept complete.

ACCIDENTS

ANKARA (17 October 1902): The Fall of the House of Ver Plug, Chapter 5: I had listened in awe at the story which Brenton Ver Plug had unfolded concerning these dreaded creatures that lurked in his castle. If he killed them, the curse of death was upon him; if he did not, they would kill his beloved sister, Suzanne, and then himself!

"Brenton, have you any proof for the validity of such a curse?"

"Yes, my dear William, I do. You see, this creature is a ghastly Rickettybrooksoid!" His face turned white as he said the name and great beads of sweat formed on his brow. "The Rickettybrooksoid is the creation of the cruel governor of a prison farm in New South Wales. He crossed the male prisoners with platypuses and kangaroos, for sport! Only two beings of an animal with a prisoner, a demented rapist of young boys in London, have any fruit (excuse the pun), however. This prisoner, a Ricketty Brooks by name, caused a kangaroo and a platypus to have offspring. Some years later, these offspring were crossed and then the result of that union again mated with Brooks. It was ghastly!"

"A Rickettybrooksoid thinks, if having an I.Q. of 17 can be called thinking, that it's human. At first the animals, when released in Australia to forage for themselves, decided to rear nothing but ever field delicacies and infinite jorts. However, this was abandoned when they arrest caused themselves to become extinct. Apparently, a tag over the head of a jumping Rickettybrooksoid was not conducive to survival!"

"My second concern, Pecculancy R. Ver Plug, was attacked by 6 of them and did kill them off. But he died soon after by going insane. So, William, I'm cursed, if I kill them, to rapid insanity!"

"Don't fear, ~~guy/guy~~ Brenton. I have a plan."

Does Leomund have a plan or is he just rattling his empty head?

CONSTANTINOPLE (25 October 1902): First we have to call the Archduke to get a reply from him; then we have to send him stamped self-addressed envelopes; then he stabs us! What will that fiend do next? His word is as good as Richard Nixon's "secret plan!"

CONSTANTINOPLE (26 October 1902):

Naus goes north, Naus goes south  
Like a snake with cloven mouth.  
Lepanto Doug day, Lepanto Doug night,  
A defense of Venice won't serve Naus right.  
One stab too many he's tried to wield  
But now to three will he have to yield?

ANKARA (5 November 1902): This game should be defauised as a fraud!

HARTFIELD (2 October 1902):

"I'm fixing up a Friendly Pact  
Of Firm and Mutual Assistance,  
By which, if Russia is attacked,  
I catch from a respectful distance;  
And Russia, if one threatens me,  
Says 'Fancy that!' and 'Oh, I see.'"

COW PASTURES (15 December 1902): One Limerick leads to another as the leprechauns leave them lying in the letterbox, this latest one launched by Stephen Baird living in Spartanland.

SPARTANLAND (7 October 1902):

If Russia and Turkey unite  
And sally forth into the fight,  
Then Austria's doom  
Will be on its way soon  
And won't Naus's tears be a sight.

England's fight with France was a trick;  
It's Germany whom she will stick,  
And if France will support,  
Then the Queen can hold court  
In the Ruhr before 1906.

Italian, be cautious this day!  
For treachery's coming your way.  
All your friends will assist  
In a stab that can't miss;  
You shall soon utter "Et tu, Brute."

ANALYSIS (Spring 1902): Rick Brooks, (P.O. Box 167, Fremont, Indiana 46737; comments are invited).

Just what does Naus think he is doing? I noted in my last analysis what a good defensive position Austria has. But as far as Russia and Austria are concerned, Turkey has almost as good a one. With a little Italian help, he can be just about unbeatable. Austria's putting two units on Venice may well guarantee that help.

The basic fact is that Austria and Russia cannot take any more Turkish centers without fleets. They have only two fleets to Turkey's two. Without Italian interference, Turkey could play a guessing game over the Aegean, Constantinople, and the Black Sea. Two units on Sevastopol make it very difficult for Russia to open it for a build. Turkey moving TF Constantinople to Aegean risks AF Greece holds, AA Bulgaria to Constantinople, RA Romania (S) AA Serbia to Bulgaria and RA Ukraine (S) RF Sevastopol. If Turkey moves TF Black Sea to Constantinople, he risks AF Greece (S) AA Bulgaria, RF Sevastopol to Black Sea, RA Ukraine (S) RA Ukraine to Sevastopol. If Turkey leaves the Aegean open, he risks AF Greece moving there. Then AF Aegean (S) AA Bulgaria to Constantinople, AA Serbia to Bulgaria, RA Romania (S) RA Ukraine to Sevastopol, and RF Sevastopol to Black Sea would take Constantinople.

However, VF Venetian to Aegean together with TF Constantinople to Aegean effectively handles all these problems. Austria could cause trouble with another fleet. But he would need to get Italy out of the Ionian first. But where Austria can gain another center is the question. AA Tyrolia to Munich, AA Trieste to Visonta, AA Budapest to Trieste, and AA Serbia to Trieste would gain a build and have Trieste open to put a fleet in. But Germany might not cooperate.

So either Austria comes to terms with Italy or he seems to be stalled. Len Lakofka can be bitter and vindictive when set up (the only way to be, I might add) and Austria has gained an enemy for the rest of the game that he cannot destroy. While Italy's convoy of LA Tunis to Apulia does look like he doesn't trust Austria, it could be an elaborate bluff. However, since a frontal attack on Turkey by Italy would have been much more effective, Munich seems to be the only place the bluff could be aimed at. Turkey could be stabbed very badly if he trusted Italy to move to the Aegean and AA Bulgaria took Constantinople, though. Both unlikely, but I'm getting unwilling to commit myself over this game.

With Austria on his side (a double bluff would be a very silly waste of both time and position), Russia's build in the north becomes clearer. I still feel that not building a fleet was unwise. There was no pressure from England on St. Petersburg. But there was an off chance that Russia and Germany could gain control of the North Sea after Russia takes Norway and successfully convoy RA Norway into England. Since England will probably retreat RF Norway to Norwegian, only Yorkshire would be open for EF North Sea to retreat to. This would block all English territory on the North Sea. Even if Skagerrak was open for EF North Sea and he retreated there, EA Edinburgh to Yorkshire and EF London to Yorkshire would block a convoy. If Russia felt he needed an away in the north he gets builds for Rumants and Norway and can afford RF St. Petersburg (NC) and RA Moscow. Since RA Rumants (S) RF Sevastopol can hold off Turkey, he could have built up three consecutive fleets in St. Petersburg (NC) while moving RA Ukraine north.

Germany and Russia blocked Skagerrak to prevent England moving there. Russia can still take Norway while Germany hits the North Sea to cut support. RF Sweden (S) RA St. Petersburg to Norway (to open St. Petersburg for a build) followed by a build of RF St. Petersburg (NC) with RF Sweden to Skagerrak and EF St. Petersburg (NC) to Barents in the spring will completely cover Russia's flank. As would RA Norway to Finland and RF Sweden (S) RF St. Petersburg to Norway in the spring and RF Sweden to Skagerrak in the fall. If England blocked Norway, he could lose the North Sea and besides, RF Sweden and RA Finland would support RF St. Petersburg (NC) in in the fall. However, the build of RA St. Petersburg hurts here as EF Norwegian can block Barents if Russia tries to move there while a Russian fleet in Norway could support RF St. Petersburg (NC) into the barents. Two fleets on the Norwegian and three or four on the North Sea could cause England trouble.

Germany does have problems. FA Burgundy will probably retreat to Gascony as it would not do to leave it open for Germany. FA Paris and FA Marseilles (S) FA Gascony to Burgundy will dislodge GA Burgundy. (EA Belgium to Ruhr to cut a possible support could well lose Belgium.) If GA Burgundy then retreats to Picardy, FF Mid-Atlantic to Brest can block him

out in the spring and FA Paris (S) FA Burgundy to Picardy would wipe him out. About Germany's only move (unless he is worried about AA Tyrolia) is GA Ruhr and GA Holland (S) FA Burgundy to Belgium. FF English Channel (S) FA Belgium isn't enough to hold it. RF Denmark (S) GF Helgoland Bight to North Sea (since Skagerrak is open for possible English retreat) would lose the North Sea for England if WF North Sea moves to Holland to cut support. However, EF London (S) EP North Sea and WF North Sea convoys FA Edinburgh to Holland will cut support and hold the North Sea.

Moving FA Liverpool to Edinburgh could be faulted if England has even a chance to build a fleet there. Since he is almost sure to lose a unit, FA Edinburgh gives a bit better defensive position.

We come again to Italy. If France moves FF Mid-Atlantic to North Atlantic while England retreats EF Norway to Norwegian and removes FA Edinburgh, Russian expansion can be slowed, if not stalled. Since Russia and Austria are effectively stalled over Turkey, Italy can decide the game.

#### INTO THE ARCHIVES NO. 49

What follows is a thought-provoking commentary on what future course our hobby should take due to all the recent growth, and as one of our most experienced GM's, Len Lakofka is well qualified to make it. I have a comment to make, too, however. It is well known that present day game fees in most cases don't cover real costs, let alone time. Therefore, can we expect professional results without paying professional fees? What would you be willing to pay for a professionally-run game?

#### IS IT TIME TO GET TOUGH?

by Len Lakofka

The hobby of postal Diplomacy has grown by leaps and bounds in the last few years. One need only look at the record of Boardgame Numbera (DF has been issued already) to see the dramatic increase. What we thought was a bumper year last year is likely to be surpassed this year (EX was reached in 1971). The number of new publishers this year has already equalled last year's arrivals in number. The general circulation of many major zines is reaching new heights; six zines are now over 100 circulation.

Amid all of this growth there is an old plague that still does exist. This is the poor gamesmastering. The most serious breach of the GM contract is excessive lateness, culminating in cessation of publication. The Diplomacy community needs to deal with this problem head on.

In the past there has been, and there will continue to be, an orphan game project. In this way, abandoned games can find homes with other publishers. That is only a start. The GM who drops the game gets off scot-free and often money ahead. A system of sanctions might alleviate this problem to some degree in that only reliable GM's will get a sanction, and the chance of cessation of publication is vastly reduced.

Next, the community may seek to report cases of mail fraud, signed by all the players, if a warning to begin publication again and/or return unused gamesfees is not honored by the GM. One simple recourse is to remove, from all games possible, a GM who has become delinquent, been warned, but refused to reply. Why should such a person be allowed to play postal if he can't publish?

It may be noted that our hobby is very young. Perhaps a few more growing years are needed before more rigorous laws are passed and enforced. Your opinions on this topic are solicited.

(1) Should a sanctioning and/or recommending body be set up to monitor current gamesmasters and to report, biannually, on their findings?

(2) Should mail fraud complaints be registered against excessively late or defunct publications?

(3) Should the keepers of rating systems and gamesmasters be asked to remove from their rosters inactive publishers who have defaulted on their publishing commitments but are still playing games?

(Serialization in other publications and/or comments requested.)

We have been getting quite a few cross-country Diplomacy travelers lately. Last weekend we were honored with a visit by Ted Holcomb, the recent publisher of the very fine magazine, Pacific Diplomate. Ted is in the army and, since he will be serving a tour of duty in Korea soon, will not be publishing for awhile although we hope to see him return to that capacity when he can. In the meantime, his brother Dick will be putting out Pacific Diplomate.

We had a real nice visit with Ted even though we didn't have enough for a Dippy game; however, I did find out that he knows quite a bit about Diplomacy tactics. He also proved to me that I was losing a fortune in publishing and tried to talk me into raising my rates. Well, we'll see. It sure would be nice if the post office didn't take such a big bite though, wouldn't it? Anyway, Ted and I had a nice exchange of ideas Dippy-wise. Carol was also pleasantly surprised the next day when a bouquet of flowers arrived from Ted. The President of the Diplomacy Widows' Association is not used to that sort of thing! Incidentally, long about November we will show you another one of Ted's surprises.

#### GRU PRESENTS

The following potential players have written during the last 6 weeks in response to the new GRU flyer and asked that their names be passed on to Gameasters with game openings. The numbers indicate the order in which I received each response to the flyer.

66. Mark Sager, Box 38, Astoria, Illinois 61501
67. Eldon E. Michel, 441 Church Ave., Apt. 3, Chula Vista, Calif. 92010
68. Gregory W. Novak, Apt. #4, 819 West Lincoln, Charleston, Ill. 61920
69. William Kiltzke, 15 Oxford Hall, University Inn, Whitewater, Wis. 53190
70. Steadman Westergaard, 1075 Ripley Drive, Charleston, S.C. 29412
71. John Argyropoulos III, 841 Weir Street, Charleston, S.C. 29412
72. Jerry Ripperda, 1816 High Street, Iowa City, Iowa 52240
73. James T. Facer, 2155 Carlson Drive, Willow Grove, Pa. 19090
74. Thomas Gruenfelder, 200 Burets Street, Boone, N.C. 28607
75. Art Hachnel, 3708 W. Argyle, Chicago, Ill. 60640
76. Todd Roseman, 69 1/2 Street, Chula Vista, Calif. 92010
77. Michael Lind, 1411 Ashley Street, Richmond, Va. 23231
78. David J. Truman, 131 Dunn Avenue, Apt. 306, Toronto 750, Ontario, Canada
79. Alan M. Artman, Box 294, Bandon, Ore. 97411
80. Joseph P. Dorchack, 8801 Willow Road, Hickory Hills, Ill. 60457
81. Ed Metcalf, 3026 Sheldon Jackson Street, Anchorage, Alaska 99504
82. Ed L. Beffel, US Embassy (State), APO New York, New York 09889
83. Steven Coxhead, 5914 South Fenton Avenue, Indianapolis, Ind. 46239
84. David Tiss, 5893 Bayou Avenue, New Orleans, La. 70114
85. Dan Garlock III, 1824 Blise Drive, Baton Rouge, La. 70815
86. Matthew Faatz, 629 Candlelite Court, Fort Wayne, Ind. 46807
87. Robert G. Kiepl, 3727 Baldwin Avenue, Lincoln, Neb. 68507
88. Kevin B. Thorne, 1134 Marguerite Avenue, Bremerton, Washington 98310

#### THE CALHAMEER POINT COUNT RATING LIST BY COUNTRY Cont'd

1.500	Hal Naus	1.000	Bud Pendergrass	.450	Dave Johnston
1.200	Mehran Thomson	Jerry Pournelle		.333	Robert Nudelman
	Rod Walker	Lew Pulsipher			Mark Tornesen
1.167	Andy Phillips	George Schelz		.250	Chuck Carey
1.000	Ken Borecki	Buddy Tretick			Ed Halle
	Mike Goldstein	Brenton Ver Ploeg		.200	Bud Stowe
	John Koning	Monte Zelazny			Jerry White
	Dave Lindsay	.500 Frank Clark			
		James Latimer			

# Diplomacy

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Boundary of provinces and bodies of water

National and Imperial boundaries

Provinces containing this symbol are supply centers

TURKEY

AUSTRIAN HUNGARY

ITALY

FRANCE



FOLLOW THE ACTION!  
(The McCallum System of Notation)

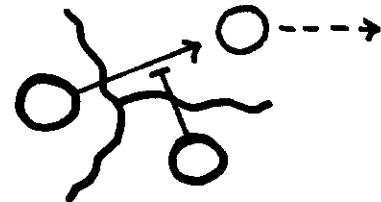
For ease in following the current demonstration game, a Diplomacy map is reproduced on the reverse side by permission of John Moot, the President of GRI. Incidentally, DIPLOMACY is a registered trademark for a game invented by Allan B. Calhamer and copyrighted by Games Research Inc., 48 Wareham Street, Boston, Mass. 02118. GRI sells the game for \$8 and the 1971 Rulebook for \$1.

To best follow the game and hopefully learn something from it, since it is being played and analyzed by experts, I would like to suggest to you the use of a recording system that was first proposed to me by John McCallum.

First of all, you will need seven crayons in the following colors: red (Austria), purple (England), blue (France), black (Germany), green (Italy), brown (Russia), and yellow (Turkey).

Now to use the McCallum system, you take this map, which is provided with each of the spring and fall seasons, and record the armies with a circle of the appropriate color and the fleets with a line. For the winter season, simply take the fall map and make square brackets around a unit built and round brackets around a unit removed.

Also, a good way to go from one season to another is to indicate an attack with an arrow and a support with a line and bar as illustrated. Additionally, an unsuccessful order or retreat can be indicated by a dotted line.



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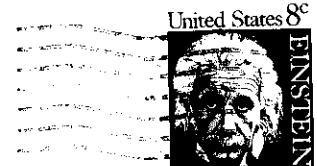
INFORMATION SOURCES AND/OR GAME OPENINGS

The following persons publish Diplomacy 'zines that are especially recommended as sources of general information and/or occasional game openings:

1. Edi Birsan, 48-20 39th Street, Long Island City, N.Y. 11104
2. John Boardman, 234 East 19th Street, Brooklyn, N.Y. 11226
3. John Boyer, 117 Garland Drive, Carlisle, Pa. 17013
4. Burt Labelle, 146 Elm Street, Saco, Maine 04072
5. Len Lakofka, 4970 N. Marine Drive, Apt. 525, Chicago, Ill. 60640
6. John McCallum, PO Box 52, Ralston, Alberta, Canada T0J 2R0
7. Chris Schleicher, 5122 W. Carmen, Chicago, Ill. 60630
8. Brenton Ver Ploeg, 520 Parker, #202, San Francisco, Calif. 94118
9. Conrad von Metzke, Grendel Press, PO Box 8342, San Diego, Calif. 92102
10. Rod Walker, 4719 Felton, San Diego, Calif. 92116

HOOSIER ARCHIVES

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